



Club Rules

Version 1.0

Part of the



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Club Rules

1.0 Identity

- 1.1 The club will be called St Aidan's Warriors.
- 1.2 The club will be based at St Aidan's Church Hall, Mearns Road, Clarkston.

2.0 Purpose

- 2.1 To provide the opportunity for members to participate in the hobby of collecting, painting and gaming with tabletop miniatures and game systems.

3.0 Membership

- 3.1 Membership of the club is gained by paying a yearly subscription as set during the AGM. This is currently set at £20 per year. This entitles the Member to the following benefits:
 - Receipt of an official club membership card (replacement cards will be subject to a charge);
 - Standard meeting fees of £3.00 to game and £1.00 to attend/spectate;
 - Discounted entry fees for any tournaments/events organised by the club;
 - Free tea/coffee on club nights;
 - Discounts at certain hobby stores on production of membership card;
 - Opportunity to represent the club at organised events e.g. Games Day, Conflict, etc;
 - Ability to participate in group buying to leverage potential discounts;
- 3.2 The annual membership fee is payable in two bi-annual instalments in January and July each year. Failure to pay either instalment within 60 days of the start of those months will result in that person being deemed to be a non-Member with none of the membership privileges noted above.
- 3.3 Club meetings are open to non-Members who can make use of the club facilities upon payment of the standard meeting fee for non-Members, currently £4.00 per week to game and £2.00 per week to attend/spectate. The first week that a non-Member attends the club will be free.

	Member's Price	Non-Members
Turning up	£1	£2
Playing a game	£3	£4

TABLE: Standard Meeting Charges

- 3.3 A record of attendance will be kept.
- 3.4 Members must be 14 years old or more to attend the club or become a member. Club Officials must be at least 16 years old and signatories must be 18 years or older.

4.0 Club Assets

- 4.1 The assets of the club (gaming equipment, cash in hand and cash at the bank) belong to the members.

- 4.2 If the club ever closes the assets will be distributed to the current members as evenly as possible. Current members at any time will be those who have attend more than half the meetings in the previous six months and have paid the yearly subscription.

5.0 Club Officials

- 5.1 Decisions involving expenditure in excess of £150 or which involve a change to the Club Rules will be made by majority vote of club members at a normal meeting. Club Officials may make decisions on day to day running and expenditure of up to £149.
- 5.2 At the AGM the members will appoint a Club Leader (Chairman), Treasurer, and Membership Secretary. A Terrain Manager and Gaming & Events Co-ordinator will also be appointed. Nominations must be posted before the AGM.
- 5.3 Officials must have attended at least three quarters of the meetings held during the past 12 months to be eligible for elections or re-election.
- 5.4 A minimum of two officials will be present at each club meeting.
- 5.5 At least one official will be trained as a First Aider. At least one First Aider will be present at all club meetings. Where this is not possible Club Officials will act as an Appointed Person.

6.0 Club Funds

- 6.1 Club funds will be administered through a bank or building society account which is designed for this purpose.
- 6.2 There will be three signatories to the club bank account, one of whom will be the club Treasurer. Any two of the signatories must sign club cheques and make cash withdrawals.
- 6.3 The Treasurer will keep a record of transactions on club funds showing all credits, debits and current balance. The record will be available for inspection by any club member.
- 6.4 A receipt will be obtained for all club expenditure, checked by the Treasurer and retained for audit purposes. If the Treasurer commits expenditure then the receipt will be checked by a different signatory.
- 6.5 The club year will run from 1st January to 31st December. At the end of the year a suitably qualified independent person will inspect the financial records.

7.0 Voting and club decisions

- 7.1 Decisions regarding the club, including amendment of club rules, will be made by majority vote at normal club meetings.
- 7.2 The Club Leader will keep a record of decisions taken at club meetings. The record will be available for inspection by any club member.
- 7.3 Only current members (not visitors) who have paid their subscription may vote.
- 7.4 There will be an Annual General Meeting to discuss the general direction of the club and forthcoming events.

8.0 Standards of conduct

- 8.1 Club members and visiting non-members will at all times adhere to the following standards of behaviour.
- 8.2 There will be no verbal or physical abuse of any other or visiting non-member.
- 8.3 There will be no discrimination of any kind by any member or visiting non-member towards any other person at the club meetings. This includes but is not limited to discrimination on grounds of:

- 8.3.1 Class;
 - 8.3.2 Ethnic origin, nationality (or statelessness), or race;
 - 8.3.3 Gender;
 - 8.3.4 Age;
 - 8.3.5 Martial or sexual status;
 - 8.3.6 Mental or physical ability;
 - 8.3.7 Political or religious belief
- 8.4 No member under the age of 16 years will be left unattended by less than two adults over the age of 18 years at any time.
- 8.5 It is the responsibility of all persons to ensure that:
- 8.5.1 they do not endanger the health and safety of themselves or others;
 - 8.5.2 they observe the rules established for the safety of those involved in club activities. These are defined as required by the Club Committee.
- 8.6 Disagreements between club members
- 8.6.1 Any disagreements between members in a Gaming Club must be referred to the Club Leader.
 - 8.6.2 If the Club Leader is unable to resolve the disagreement, or if personally involved, the matter must be referred to a GCN Representative. If there is no GCN Representative, then the matter may be dealt with by the full Committee or a suitable appointed person from another GCN registered club.
 - 8.6.3 The following procedures are to be used only if informal efforts to resolve disagreements have been made and failed.
 - 8.6.4 Disagreements between any of the following must be referred to the GCN Council:
 - 8.6.4.1 Two or more clubs from different areas.
 - 8.6.4.2 Clubs and the GCN Council.
 - 8.6.5 All the parties to the disagreement must be given reasonable opportunity to state their case.

9.0 Suspension of members

- 9.1 Suspension of membership ensures that no situation in the Gaming Club arises which could cause further concern and that no member is placed in a position which could cause further compromise. Such action may be necessary in the following cases:
- 9.1.1 When an allegation is made that a Member has committed a serious criminal offence. In this case the Member must be suspended until police inquiries and any legal proceedings have been concluded.
 - 9.1.2 When a disagreement between adults cannot be resolved quickly. In this case the suspension is to be for a period of not more than 90 days in the first instance. Suspension for further periods of not more than 90 days may follow.
 - 9.1.3 When the action of an individual could seriously harm the reputation of the Club and/or the Gaming Club Network.
- 9.2 In every case membership may be suspended only by the appropriate authority with approval from the other appropriate authority as defined in the following table:

Person to be suspended	Authority to suspend	Authority to approve suspension
Member of club	Club Official	Club Leader
Club Official	Club Leader	GCN Representative Or Full Committee
Club Leader	GCN Knight	GCN Council Member
GCN Knight	GCN Council Member	High Castalain
GCN Council Member	High Castalain	Majority vote of GCN Council

- 9.3 The suspended member must not participate in any activity connected with the Gaming Club Network and must not wear uniform or badges.
- 9.4 Any appointment held will be regarded vacant.
- 9.5 Suspension in the case of disagreement must be followed as soon as possible by conciliation and such further steps as are necessary.
- 9.6 When a person's membership is suspended or the nature of the suspension changes, the appropriate official must inform the GCN Council.
- 9.7 Any Gaming Club Network member who is dismissed has the right of appeal (with the aid of a 'friend' if so desired) to the next highest tier of authority.
- 9.8 If so requested by the person dismissed, the official asked for appeal may appoint a committee to hear the appeal.
- 9.9 Reasonable opportunity must be given for the dismissed person to attend the meeting of such a committee to state a case against dismissal.
- 9.10 Following any incident of a suspension of membership to an individual censure will not be lifted without the agreement of both the officials who issued the censure, as outlined in 9.2.
- 9.11 Records of all suspension and disciplinary actions must be maintained by all officials involved and be available for examination by the police authorities should they be required.